

LE SUEUR COUNTY PLANNING AND ZONING COMMISSION 88 SOUTH PARK AVE. LE CENTER, MINNESOTA 56057 507-357-8538

NOTICE OF PUBLIC HEARING

TO WHOM IT MAY CONCERN:

NOTICE IS HEREBY GIVEN THAT A PUBLIC HEARING WILL BE HELD.

DATE: JUNE 23, 2016

TIME: 4:00 PM

PLACE:

PURPOSE: To hear testimony from interested parties and consider Rezoning and Conditional Use Permit Applications and other questions pertaining to and as provided by the Zoning Ordinance of Le Sueur County as described below. *Information regarding the applications is available for review at the Environmental Services Building during normal business hours.*

ITEM #1 WORKSHOP AGENDA

APPLICANT OR REPRESENTATIVE MUST BE PRESENT IN ORDER FOR THE APPLICATION TO BE HEARD.

KATHY BROCKWAY, LE SUEUR COUNTY PLANNING & ZONING ADMINISTRATOR MICHELLE R. METTLER, ASSISTANT PLANNING & ZONING ADMINISTRATOR



Le Sueur County, MN

Thursday, June 23, 2016
Special Meeting

Item 1

WORKSHOP AGENDA

Staff Contact: Kathy Brockway or Michelle Mettler

LE SUEUR COUNTY PLANNING AND ZONING COMMISSION WORKSHOP AGENDA

ORGANIZATION: LE SUEUR COUNTY PLANNING/ZONING COMMISSION

MEETING DATE: THURSDAY, JUNE 23, 2016

MEETING PLACE: Le Sueur County Environmental Service

Beginning Time: 4:00 P.M.

If you CANNOT be at the meeting, contact MINDY at 357-8538

AGENDA:

ORDINANCE AMENDMENT:

SOLAR ENERGY STANDARDS.

ADJOURN 6:00 P.M.

Planning & Zoning Commission Public Hearing Procedure: The Chairman calls the meeting to order, then calls the item to be heard and asks the Applicant or representative present to come to the podium to answer any questions or present any comments. The Chairman opens the meeting to the public. Each speaker comes to the podium and states their name for the record prior to making a statement or posing a question. **All questions or comments are to be directed** *to the board, NOT THE APPLICANT.* After the public comments the Planning Commission publicly discusses the information and reviews the findings before making a motion. All meetings are recorded.