

CITY OF SCOTTSBLUFF
Scottsbluff City Council Chambers
2525 Circle Drive, Scottsbluff, NE
CITY COUNCIL AGENDA

Regular Meeting
August 3, 2015
6:00 PM

1. Roll Call
2. Pledge of Allegiance.
3. **For public information, a copy of the Nebraska Open Meetings Act is available for review.**
4. Notice of changes in the agenda by the city clerk (Additions may not be made to this agenda less than 24 hours before the beginning of the meeting unless added under Item 5 of this agenda.)
5. Citizens with business not scheduled on the agenda (As required by state law, no matter may be considered under this item unless council determines that the matter requires emergency action.)
6. Consent Calendar (Items in the consent calendar are proposed for adoption by one action for all items unless any member of the council requests that an item be considered separately.):
 - a) Approve the minutes of the July 20, 2015 Regular Meeting.
 - b) Approve the absence of Council Member Hilyard from the July 20, 2015 Regular Meeting.
7. Claims:
 - a) Regular claims
 - b) Council to authorize the Mayor and the Leasing Corporation President to sign requisition certificate for payment of legal fees and reimbursement of downtown building purchases on the 2015 Lease Rental Bond.
8. Financial Report:
 - a) Council to receive the June 2015 Financial Report.
9. Petitions, Communications, Public Input:
 - a) Council to consider making a recommendation to the Nebraska Liquor License Commission regarding the addition to the Valley Bowl Liquor License.
 - b) Council to consider making a recommendation to the Nebraska Liquor License Commission regarding the appointment of Hunter Maglitto as the Elks Liquor License Manager.
 - c) Council to consider the Application for Noise Permit from Robert E. Mobley at 813 East Overland (Midwest Slingers) for Thursday evenings.

- d) Council to consider compensation to Twin Cities Development for preparation of the Economic Development Certified Community (EDCC) recertification application to the Nebraska Department of Economic Development.
10. Subdivisions & Public Improvements:
 - a) Council to consider an Amendment to the Contract for Public Improvements for AFR Holdings for the Premiere Estates project.
 11. Reports from Staff, Boards & Commissions:
 - a) Budget discussion and instructions to staff regarding the 2015/2016 FY Budget.
 - b) Council to receive an update on the Platte Alliance Water Supply (PAWS) Project and take action to direct staff.
 - c) Council to receive an update on the progress of the Western Nebraska Economic Development (WNED) Inter-Local group.
 - d) Discussion and instructions to staff regarding the establishment of a Community Redevelopment Authority.
 - e) Council to consider submitting a grant application for the Scottsbluff Flood Risk Assessment and Mitigation Plan, an optional add-on to the Hazard Mitigation Plan and authorize the Mayor to execute all documents.
 12. Resolution & Ordinances:
 - a) Council to consider an Ordinance regarding the Annexation of a Gap Parcel of Five Oaks Subdivision, containing .06 acres, more or less in the NW ¼ of Section 14, Scotts Bluff County, NE (second reading).
 - b) Council to consider a Resolution extending the date for written notice of termination in participation in the League Association of Risk Management (LARM) and consider the contribution credits for multi-year commitments.
 13. Executive Session
 - a) Council reserves the right to enter into closed session if deemed necessary if the item is on the agenda.
 14. Public Comments: The purpose of this agenda item is to allow for public comment of items for potential discussion at a future Council Meeting. Comments brought to the Council are for information only. The Council will not take any action on the item except for referring it to staff to address or placement on a future Council Agenda. This comment period will be limited to three (3) minutes per person
 15. Council reports (informational only):
 16. Scottsbluff Youth Council Representative report (informational only):
 17. Adjournment.