



City of Grand Island

Tuesday, April 09, 2002

Council Session

Item F2

#8729 - Consideration of Amendment to Chapter 29 of the Grand Island City Code Relative to Health Inspections

The Health Department is proposing to amend Chapter 29 of the Grand Island City Code relative to Food Establishment Inspections. Currently the City Code allows for bi-annual inspections of food establishments. It is recommended that inspections of food establishments be conducted based on risks associated with the establishment. Priority will be given to high-risk operations such as full service food operations and businesses with outstanding sanitation violations.

Staff Contact: Sonja Simpson

ORDINANCE NO. 8729

An ordinance to amend Chapter 29 of the Grand Island City Code; to amend Section 29-7 pertaining to inspections of food establishments; to repeal Section 29-7 as now existing, and any ordinance or parts of ordinances in conflict herewith; and to provide for publication and the effective date of this ordinance.

BE IT ORDAINED BY THE MAYOR AND COUNCIL OF THE CITY OF GRAND ISLAND, NEBRASKA:

SECTION 1. Section 29-7 of the Grand Island City Code is hereby amended to read as follows:

§29-7. Inspections

All food establishments must be inspected by an authorized representative of the Grand Island-Hall County Health Department, or its designated representative, prior to obtaining a permit pursuant to this chapter. Inspections of food establishments thereafter shall be conducted periodically by the Grand Island-Hall County Health Department ~~bi-annually~~.

SECTION 2. Section 29-7 as now existing, and any ordinances or parts of ordinances in conflict herewith be, and hereby are, repealed.

SECTION 3. That this ordinance shall be in force and take effect from and after its passage and publication, within fifteen days in one issue of the Grand Island Independent as provided by law.

Enacted: April 9, 2002.

Ken Gnadt, Mayor

Attest:

RaNae Edwards, City Clerk

Approved as to Form	?	_____
April 4, 2002	?	City Attorney