



# City of Grand Island

Tuesday, April 12, 2022

Council Session

## Item E-1

### **Public Hearing on Acquisition of Utility Easement - 4058 Enterprise Avenue (Mick & Lori Brown Trust)**

*Council action will take place under Consent Agenda item G-4.*

Staff Contact: Tim Luchsinger, Stacy Nonhof

# **Council Agenda Memo**

**From:** Tim Luchsinger, Utilities Director  
Stacy Nonhof, Interim City Attorney

**Meeting:** April 12, 2022

**Subject:** Acquisition of Utility Easement – 4058 Enterprise Avenue – Joseph Brown and Lori Brown

**Presenter(s):** Timothy Luchsinger, Utilities Director

## **Background**

Nebraska State Law requires that acquisition of property must be approved by City Council. The Utilities Department needs to acquire an easement relative to the property of Mick Brown and Lori Brown Trust, through a part of Lot Four (4), Chief Industrial Park Subdivision, in the City of Grand Island, Hall County, Nebraska (4058 Enterprise Avenue), in order to have access to install, upgrade, maintain, and repair power appurtenances, including lines and transformers.

## **Discussion**

The Mick Brown and Lori Brown Trust has requested a new electrical service for the new Brown Reception Hall located at 4058 Enterprise Avenue. To accommodate the new electric service, the city will need to install approximately 150 linear feet of 1/0 cable in 4" conduit and a 150 kva transformer. The proposed easement will allow the Department to install, access, operate, and maintain the electrical infrastructure at this location.

## **Alternatives**

It appears that the Council has the following alternatives concerning the issue at hand. The Council may:

1. Make a motion to approve
2. Refer the issue to a Committee
3. Postpone the issue to future date
4. Take no action on the issue

## **Recommendation**

City Administration recommends that the Council approve the resolution for the acquisition of the easement for one dollar (\$1.00).

## **Sample Motion**

Move to approve acquisition of the Utility Easement.

